

**Clubhouse Central**  
**Tuition Agreement 2021-2022**  
**Preschool Full Time**  
**7 am- 6 pm**  
**August 4<sup>th</sup>, 2021- August 6<sup>th</sup>, 2022**

**One Time Registration Fee: \$100 due with application (Non-Refundable)**

All families who wish to enroll their child must pay the registration fee. This must be submitted with your enrollment application to secure your child's spot in our program. This fee is separate from tuition and is non-refundable.

**Tuition: \$650 a month beginning with an August payment and ending with a July payment.**

Tuition is computed on a yearly basis and divided by 12 months, so that you pay the same amount each month regardless of the number of days. There are no tuition reductions for holidays, illness, or other absence.

\*If a child is withdrawn, a thirty-day notice must be given. No refund will be given when withdrawing a student.

Tuition is due on the first of each month, cash, check, or online. Please make checks out to Clubhouse Central. Online payments @ clubhousecentral.com, make payments tab at top righthand corner. Online payments will not reflect until the following month.

A \$15 late fee will incur after the 10<sup>th</sup>.

My child will be withdrawn from Clubhouse Central for one-month non-payment of tuition unless I have made arrangements with the director.

I agree to pay the **monthly tuition of \$650 one time each month**. I understand I will incur a **late fee of \$15 after the 10<sup>th</sup> of the month**. I understand my child will be withdrawn if I continue nonpayment of the tuition.

**Days off for Full Time:**

\*September 6<sup>th</sup>, 2021- Labor Day

\*November 24<sup>th</sup>-26<sup>th</sup>, 2021- Thanksgiving Break

\*December 24<sup>th</sup> -31<sup>st</sup>, 2021- Christmas/New Year's Break

\*January 1<sup>st</sup>: New Year's Day

\*April 15<sup>th</sup>-18<sup>th</sup>, 2022- Easter Break

\*May 31<sup>st</sup>, 2022-Memorial Day

\*July 5<sup>th</sup>, 2022- Independence Day

Signature: \_\_\_\_\_ Date: \_\_\_\_\_